

Lokesh Saini

Senior Product Designer & Developer

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PROFESSIONAL SUMMARY

Product designer and developer with 10+ years of experience who designs and builds production software. Shipped cross-platform apps on App Store and Google Play as sole designer and developer, owning every stage from user research and Figma through Flutter, BLE integration, and CI/CD. This combination eliminates the gap between design intent and production reality, enabling faster validation and solo delivery of team-scale work.

WORK EXPERIENCE

Senior UX Designer & Developer Self-Employed FREELANCE Nov 2022 – Present Remote

- Architected and built a companion app for Sunday Light's premium smart lighting hardware: BLE provisioning, ambient UI, 509 commits, 703 tests, 96.8% accessibility. Shipped to App Store and Google Play
- Shipped Membot's medical device companion app, creating an NFC-based interaction model for hardware with no screen. Released to both App Stores
- Redesigned revenue cycle management workflows for a healthcare clinic, delivering research, design system, and developer documentation in a 6-week engagement
- Built and maintained component-based design systems in Figma with corresponding Flutter widget libraries for design-to-code consistency
- Managed end-to-end product delivery across projects: stakeholder alignment, sprint planning, QA, CI/CD, and App Store release management

Product Designer LVNDR Health FULL-TIME Aug 2020 – Aug 2022 London, UK

- Established the design practice from scratch as first design hire, building the component library, design tokens, documentation standards, and review processes
- Built and maintained 3 versions of the design system across 2 years, absorbing a full rebrand at the token level without disrupting ongoing feature work
- Designed token architecture (color, typography, spacing, elevation) that survived 2 designer transitions. Incoming designers were productive within their first sprint
- Led inclusive healthcare research program: 715+ survey respondents and 39+ in-depth interviews with LGBTQ+ individuals about sexual health experiences
- Facilitated the Museum of Problems workshop, a collaborative prioritization method that helped stakeholders align on which problem spaces to address first

UX Designer Code Your Future FULL-TIME Nov 2018 – Mar 2020 London, UK

- Designed digital resources and tools for nonprofits serving refugees and disadvantaged communities
- Created user-centered designs for educational platforms used by coding bootcamp students from underrepresented backgrounds
- Collaborated with volunteer developers to deliver design specifications and maintain consistency across projects

UX Designer and Developer Echosense Technologies Private Limited FULL-TIME May 2017 – Jul 2018 Delhi, India

- Led Android app design and development at an AdTech startup, owning the full product lifecycle from concept to Play Store release
- Designed and built user interfaces for advertising technology products serving publishers and advertisers
- Established design-to-development workflow as the sole designer-developer, setting patterns for the growing team
- Conducted usability testing with advertisers and publishers to iterate on dashboard interfaces and reporting tools

- Designed and developed Cureinstant, a healthcare platform connecting patients with doctors for remote consultations
- Built Dementia Cognition Screening app for University of Hong Kong research, translating clinical assessment protocols into accessible mobile interactions
- Delivered end-to-end mobile products as sole designer-developer for multiple clients across healthcare and research domains
- Managed client relationships, project scoping, and delivery timelines as an independent practitioner

SKILLS

Design: Product Design, Design Systems, Prototyping, Information Architecture, Responsive Design, Accessibility

Engineering: Flutter / Dart, HTML / CSS / JavaScript, Android, Git / Version Control, BLE / IoT, NFC

Tools: Figma, Miro / FigJam, Framer, Adobe Creative Suite, AI Tools

Research: User Research, Usability Testing, User Interviews, Survey Design, Research Synthesis, Workshop Facilitation

Strategy & Leadership: Product Strategy, Project Management, Cross-Functional Collaboration, Design Leadership

PROJECTS

Sunday Light - Smart Home Companion App – Designed and built a cross-platform companion app for a premium IoT sunlight simulation device

- Shipped to App Store and Google Play as sole designer and developer
- Implemented production BLE provisioning flow, solving complex Bluetooth state management across iOS and Android
- Created Living Light, a CCT-aware ambient UI that adapts the interface to match the physical light output
- Delivered 509 commits, 73+ PRs merged, 703 tests passing, 96.8% accessibility score

Membot - Medical Device Companion App – Designed and built an app for a screenless medical device, solving the challenge of NFC-only interaction

- Shipped to App Store and Google Play as sole designer and developer
- Solved the screenless device challenge where all user interaction happens through NFC tap and the companion app
- Built NFC-based device pairing and data transfer system
- Managed full product lifecycle: requirements, design, development, QA, and App Store submissions

Healthcare Clinic - Revenue Cycle Management – Redesigned billing workflows for a healthcare clinic in a 6-week engagement

- Conducted stakeholder interviews and workflow observation to identify billing process pain points
- Designed and validated new workflows through A/B testing with real clinic staff and patients
- Delivered complete package: research, wireframes, high-fidelity designs, prototype, design system, and developer documentation

LVNDR Health - Inclusive Healthcare Platform – Designed the UK's first free remote PrEP access service for LGBTQ+ communities

- Delivered end-to-end product design from 715+ person research program through launch
- Designed dual-user platform (patients + clinical staff), achieving 6 regulatory certifications

LVNDR Design System – Built and evolved a design system through 3 major versions, a rebrand, and 2 designer transitions over 2 years

- Established the design practice from scratch as first design hire
- Shipped ~40 features with zero sprint delays from design system gaps

EDUCATION

BA (Hons) in Interaction Design Arts University of the Arts London

2018 – 2021 London, UK

Certifications: UX Design Courses (The Interaction Design Foundation) | Android Developer Nanodegree (Udacity)